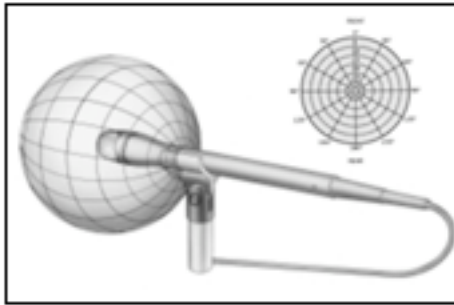
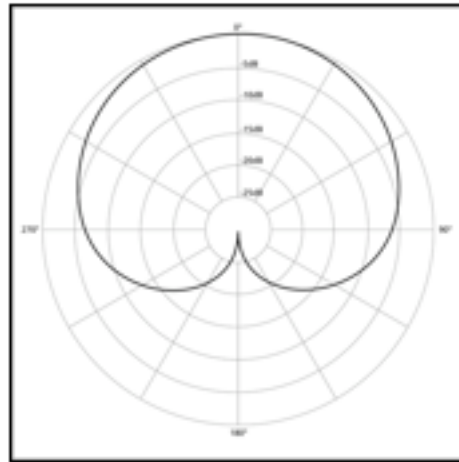
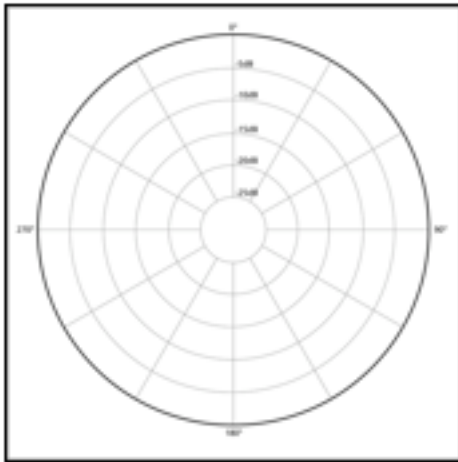
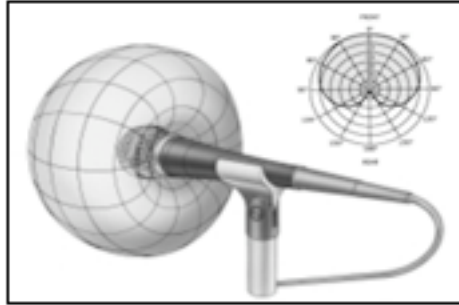


## Microphones

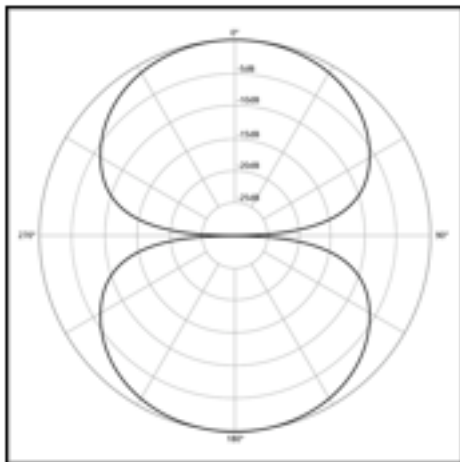
Think of your microphone as a flashlight. Some microphones have a very directional field (like a spotlight) and some pick up sound from all around them (like a floodlight)



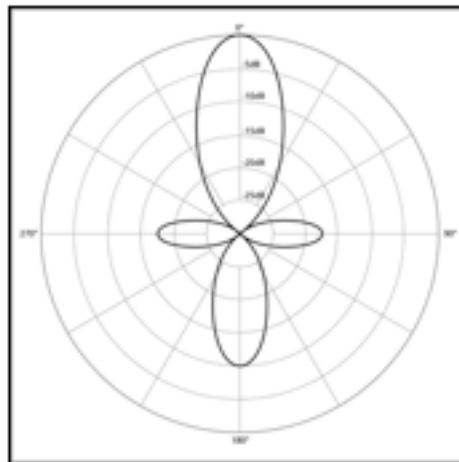
omni-directional



cardioid



bi-directional



shotgun

*Pattern images by user Galak76, WikiCommons*

*Pattern images with microphone by Tóth Péter, WikiCommons*

## Condenser Microphones

- The condenser microphone has a diaphragm that acts as one plate of a capacitor, and the vibrations produce changes in the distance between the plates.
- An example of a condenser microphone is the U87 which is often found in production studios as a vocal or instrument microphone.



- Condenser microphones have to be powered. Sometimes they have a separate power supply and other times your recorder or mixer sends a DC voltage into the microphone called Phantom Power +48V, which flows along the same cable as the sound.
- If you're not getting any signal from your condenser microphone check that you have got the Phantom Power turned on.

*Image of U87 by flickr user Tanki, WikiCommons*

## Dynamic Microphones

- Dynamic microphones use the same principle as a loudspeaker, only reversed. Sound waves move the microphone diaphragm. When the diaphragm vibrates, the coil moves in the magnetic field producing a varying current in the coil through electromagnetic induction.
- An example of a dynamic microphone is the SM58 which is often used for close vocal work live-on-stage.



*Image of SM58 by Iain Fergusson, WikiCommons*



*Image of reporter by user Saeima, WikiCommons (possibly dynamic, cardioid)*



*Image of press conference by Sebastian Zvez, WikiCommons (possibly dynamic, cardioid and shotgun)*



*Image of presenters by Rico Shen, WikiCommons (dynamic, cardioid)*



*Image of presenters by RTL4, WikiCommons (dynamic, lapel, omni-directional)*



*Image of radio presenter by Infrogmation of New Orleans, WikiCommons (possibly condenser, cardioid)*



*Image of studio performer by user Onyofan, WikiCommons (condenser, cardioid)*

## **Distance**

- In an interview situation try placing the microphone at upper chest level pointing on a 45degree angle towards the interviewee. If the microphone is too close the interviewee may feel threatened. You may also find that you get popping or start hearing the proximity affect.
- For voice recording (scripts etc):
  - Condenser microphones: your mouth should be at least a hand-span away from the microphone, aiming at the mouth. You could try positioning the microphone off to the side so you don't get popping.
  - Also note that when you get close to a microphone there is a bass increase. This is called the proximity affect. Many microphones have internal equalisation to help minimize this.
  - Dynamic microphones: start by having your mouth about a hand-span away from the microphone. For some microphones – like the SM58 - you may need to get closer to achieve a more rounded sound.

For more information:

<http://en.wikipedia.org/wiki/Microphone>